

When you return to the Hab, you must attend to the large gash on your stomach from being impaled by the flying antenna. The cut is large enough that you will need to give yourself stitches (in this case you will sew up a hole in a piece of cloth). Before beginning to stitch your injury, you cleaned the wound with a strong disinfectant, used tweezers to remove large particles from the wound, and disinfected the needle and thread.

Now you must sew your injury closed.

As you were tossed around in the dust storm, you hit something that injured your shoulder. You don't think it is dislocated, but you still need to treat it. You decide to minimize the movement of your shoulder to prevent further injury by placing your arm in a sling. Find a way to use the large piece of cloth to create a sling that will hold your arm in place.

While you were being tossed in the dust storm, your head struck the inside of your helmet leaving a significant bruise and a shallow cut. The cut will not require stitches, but you still need to clean the wound thoroughly with rubbing alcohol, then cover it with gauze and medical tape to prevent infection. Unfortunately, there is not much you can do to help with the bruise.

While you were being tossed in the dust storm your knee struck the surface of Mars leaving a minor scrap beneath your space suit. A scraped knee is normally not a big deal, however you need to be very careful to avoid getting an infection while you are stuck on Mars. You have no means to treat an infection, so if you do contract one, it could turn deadly. You need to thoroughly clean the wound with rubbing alcohol, then cover it with gauze and medical tape to prevent infection.

Once you regain control and balance after being tossed in the storm, you realize that you need to get back to the Hab before your suit loses too much air. During your rush to the Hab, you sprain your ankle. Create a compression wrap around your ankle to immobilize and support the injury as well as to reduce swelling. Once your ankle is wrapped, you will need to apply ice and keep it elevated until it heals completely.

When you finally reach the Hab, you struggle to open the Hab door as the storm still rages. While trying to force open the door, you accidentally break one of your fingers. Use a tongue depressor and medical tape to create a splint that will stabilize your finger and help it heal. Eventually you will need to apply ice to help speed up the healing process.